

**DEBKA RAFIACH**

MUSIC : FOLK

FORMATION : Line, hold hands, face the center, move CCW.

PART 1.

Count 1 : R heel fwd, touches floor  
 AND : Hold  
 2 : R touches next to L  
 AND : Hold  
 3 : R heel fwd, touches floor  
 AND : Hold  
 4 : R next to L  
 AND : 1/4 turn on R to right side  
 5 : L fwd  
 AND : 1/4 turn on L to left side  
 6 : Close R to L  
 7-8 : Bounce 4 times, just raising heels off  
 the floor  
 9-16 : Repeat count 1-8

PART 2.

Count 1 : R points in front over L  
 AND : 1/4 turn on L to right side  
 2 : R fwd  
 AND : Hold  
 3 : L fwd  
 AND : 1/4 turn on L to left side  
 4 : Close R to L (Touch)  
 AND : Hold  
 5-24 : Repeat 1-4 five more times

PART 3.

Count 1-4 : Jump 4 times (feet together)  
 5 : R stamps fwd. Bend down, right shoulder fwd  
 6 : Repeat count 5  
 7 : Close R to L and raise body  
 8 : 1/4 turn to right side on R  
 9 : L fwd and 1/4 turn to left side on L  
 10 : R to right side  
 11 : Close L to R  
 12 : Hold.

PART 4.

Count 1 : R to right side, turn head to R side,  
 right shoulder fwd  
 AND : Close L to R, Right shoulder bwd  
 2-4 : Repeat count 1 AND three more times  
 5 : R to right side, turn head to L side,  
 right shoulder fwd  
 AND : Close L to R, right shoulder bwd  
 6-8 : Repeat count 5 AND three more times  
 9-16 : Repeat count 1-8

*continued...*

PART 5.

Count 1 : R stamps diagonally in front over L, bend  
body down, right shoulder fwd  
AND : 1/4 turn on L to right side  
2 : R fwd, body raises  
AND : Hop on R  
3 : L fwd  
AND : R closes to L  
4 : L fwd  
AND : 1/4 turn to left side on L  
5-24 : Repeat count 1-4 five more times

PART 6.

Count 1 : (Face CW) R stamps to right side,  
body bends down  
2 : R in place (with stamp) and 1/2 turn  
to right side on R, body raises  
3 : (Face CCW) L stamps to left side,  
4 : L in place (with stamp) 1/2 turn to left  
5 : Repeat  
9 : (Face center) Jump both feet apart  
R in front, L fwd (unge)  
10 : Reverse jump, L in front, R fwd  
11 : Jump and close feet  
12 : Hold