

## JEDDILI

~~JEDILI~~  
(Lebanon)~~JEDILI~~  
ZHEDI LI

## PRONUNCIATION:

(ZHEO - dih - lee)

SOURCE: Lebanese Community, Los Angeles, California.

MUSIC: Express E262 (45 rpm). <sup>Jedili</sup> 2/4 meter.

FORMATION: Line dance with Kurdish arm-lock hold, and leader with knotted handkerchief. Fingers interlocked, arms bent at elbow, shoulders touching, dancers facing slightly diag LOD throughout dance.

Meas. PATTERN

4 INTRODUCTORY MUSIC - No action

INTRODUCTION - CROSS STEP

- 1 Moving LOD, step L over R with slight plié on L (ct 1); step R to R (ct 2) *adding L toe to L (pivot on L heel)*
- 2-17 Do Cross Step 16 more times (17 times in all).

FIGURE I. CROSS STEPS WITH HEEL TOUCHES

- 1-2 Repeat Cross Step twice.
- 3 Touch L heel across and in front of R (ct 1); touch L heel to L (ct 2).
- 4-60 Dance Figure I 19 more times (20 times in all).

FIGURE II. CROSS-HOP-STEP STEP-STAMPS

- 1 Repeat Cross Step ct 1 (ct 1). Hop on L in place as R extends fwd in air (ct 2); leap on R across and in front of L as L raises sharply and slightly behind R (ct &).
- 2 Leap back on L as R extends sharply and slightly fwd (ct 1). Leap on R beside L as L raises sharply with knee in front and ft beside R ankle (ct 2).
- 3 Stamp L beside R, no wt (ct 1); repeat stamp (ct 2).
- 4-33 Dance Fig. II 10 more times (11 times in all).

Note: In changing from Fig. II to Fig. III and only at that time, take wt on final stamp L.

*Continued...*

JEITILI (continued)FIGURE III. TRADITIONAL DEBKI STEP

- 1 Moving LOD, step R (ct 1); step L over R (ct 2).
- 2 Repeat ct 1 <sup>turning to face (ct 1)</sup> (ct 1). Stamp L in front of R, no wt (ct 2).
- 3 Step back on L (ct 1); hop on L as R leg raises straight up in front (ct 2).
- 4-24 Do Fig. III 7 more times (8 times in all).

FIGURE IV. TRADITIONAL WITH SCISSORS

- 1-2 Repeat Fig. III, meas 1-2.
- 3 Scissors: Leap L in place as R kicks fwd (ct 1); leap R in place as L kicks fwd (ct &); leap L in place as R kicks fwd (ct 2).

Do Fig. IV to end of music.

Presented by Tom Bozigian